## **Type on Maps**

Type is subtle but important, shaping the look and effectiveness of a map. The meaning of words on maps is complemented by the *look* of the word: variations in *type style*, *size*, *weight*, *form*, and the *placement* of type on maps imparts additional information. The effective use of type on maps requires some understanding of the anatomy of type.

**Typeface and font:** a typeface is a collection of letters and numbers with a unique design. A font is a subset of a typeface, and includes all letters and numbers of a specific size. **Font** is often used to mean typeface. Helvetica is a different typeface (font) from Times Roman.

Typeface (font) is Times Roman:

**Serifs:** finishing strokes added to the ends of letter: Helvetica has no serifs (sans serif font); Times Roman does (serif font).





X-height is the height of the most compact letters in a type face, such as an a, o, or e. Type with a greater X-height is typically easier to read. An ascender is the portion of certain letters that rises above the X-height, such as in the letters d or f. A descender is the portion of certain letters that falls below the X-height, such as in the letters g or p.

**Point size:** type size is measured in points, where 72 points = 1 inch. Type size is determined by the height of the original lead foundry block, and is not the same as the height of the letter: 8 point Times Roman is smaller than 8 point Georgia.

The use of type on a map has **two** facets:

What the type looks like: type as a graphic symbol

• type variables:

Type Style **Type Weight**Type size Type Form

• use graphic variations in type to communicate something!

Larger City
Smaller City

Type on maps can be used to differentiate...

**Qualitative** data

ex) types of trees ex) religious denominations

- ✓ type **style**.
- ✓ type **form** (spacing, italics, color hue).

Quantitative data:

- ex) size of population ex) amount of traffic
- ✓ type **size.**
- ✓ type **weight.** ✓ type **form** (case, color value).

**Type placement:** the arrangement of type on a map

• carefully consider how type is positioned in terms of the object or symbol it refers to:

Rome o

Romeo? **No!** Rome:

•Rome